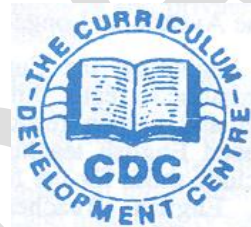




Republic of Zambia

Ministry of Education, Science, Vocational Training and Early Education

# **EXPRESSIVE ARTS SYLLABUS GRADE 5-7**



Prepared and Published by the Curriculum Development Centre

P.O. Box 50092

Lusaka  
2013

© Curriculum Development Centre, 2013

All rights reserved. No parts of this publication may be reproduced, stored in a retrieval system or transmitted by electronic, mechanical, photocopying, recording or other means, without the prior permission of the Curriculum Development Centre.

DRAFT

**VISION**

Quality, lifelong education for all which is accessible, inclusive and relevant to individual, national and global needs and value systems

DRAFT

## Table of Contents

© Curriculum Development Centre, 2013 .....	2
VISION .....	3
PREFACE .....	7
ACKNOWLEDGEMENT .....	8
INTRODUCTION .....	9
METHODOLOGY .....	9
RATIONALE.....	10
GRADE 5.....	11
TOPIC .....	11
Safety and Health.....	11
Notation .....	13
Zambian Music .....	13
Educational .....	14
gymnastics.....	14
Health and.....	14
Fitness Management .....	14
Sports Skills .....	15
Development.....	15
Recreation .....	15
Crafts.....	16
Swimming.....	17

GRADE 6.....	18
6.1. Safety and Health.....	18
6.2 Movement.....	19
Drawing and Colouring.....	19
6.6 African.....	20
Music.....	20
Educational.....	21
gymnastics.....	21
Health and Fitness Management.....	21
Sports Skills.....	22
Development.....	22
Recreation.....	22
Crafts.....	22
Swimming.....	24
Lettering and.....	24
Poster Work.....	24
GRADE 7.....	25
Drawing.....	25
and.....	25
Colouring.....	25
Patterns.....	26
Melody writing.....	26
Educational.....	27
gymnastics.....	27

Health and Fitness Management.....	27
Sports Skills .....	28
Development.....	28
Recreation. ....	28
Constructional Crafts .....	28
Swimming.....	30
Lettering.....	30
and Poster Work.....	30
SAMPLE- SCOPE AND SEQUENCE CHART .....	31

DRAFT

## **PREFACE**

The syllabus was produced as a result of the Curriculum review process carried out by the Ministry of Education, Science, Vocational Training and Early Education under the auspices of the Curriculum Development Centre (CDC). The curriculum reform process started way back in 1999 when the Ministry of Education commissioned five (5) curriculum studies which were conducted by the University of Zambia. These studies were followed by a review of the lower and middle basic and primary teacher education curriculum. In 2005 the upper basic education National survey was conducted and information from learners, parents, teachers, school managers, educational administrators, tertiary institutions traditional leaders' civic leaders and various stakeholders in education was collected to help design a relevant curriculum.

The recommendations provided by various stakeholders during the Upper Basic Education National survey of 2005 and National symposium on curriculum held in June 2009 guided the review process.

The review was necessitated by the need to provide an education system that would not only incorporate latest social, economic, technological and political developments but also equip learners with vital knowledge, skills and values that are necessary to contribute to the attainment of Vision 2030.

The syllabus has been reviewed in line with the Outcome Based Education principles which seek to link education to real life experiences that give learners skills to access, criticize analyse and practically apply knowledge that help them gain life skills. Its competences and general outcomes are the expected outcomes to be attained by the learners through the acquisition of knowledge, skills, techniques and values which are very important for the total development of the individual and the nation as a whole.

Effective implementation of Outcome Based Education requires that the following principles be observed: clarity of focus, Reflective designing, setting high expectations for all learners and appropriate opportunities.

It is my sincere hope that this Outcome Based syllabus will greatly improve the quality of education provided at upper primary school as defined and recommended in various policy documents including Educating Our Future` 1996 and the `Zambia Education Curriculum Framework `2013.

Chishimba Nkocha  
Permanent Secretary  
**MINISTRY OF EDUCATION, SCIENCE, VOCATIONAL TRAINING AND EARLY EDUCATION**

## **ACKNOWLEDGEMENT**

The syllabus presented here is a result of broad-based consultation involving several stakeholders within and outside the education system.

Many individuals, institutions and organizations were consulted to gather their views on the existing syllabus and to accord them an opportunity to make suggestions for the new syllabus. The Ministry of Education wishes to express heartfelt gratitude to all those who participated for their valuable contributions, which resulted in the development of this syllabus.

The Curriculum Development Centre worked closely with other sister departments and institutions to create this document. We sincerely thank the Directorate of Teacher Education and Specialized Services, the Directorate of Planning and Information, the Directorate of Human Resource and Administration, the Directorate of Open and Distance Education, the Examinations Council of Zambia, the University of Zambia, schools and other institutions too numerous to mention, for their steadfast support.

We pay special tribute to co-operating partners especially UNICEF for rendering financial technical support in the production of the syllabus.

C.N.M Sakala (Mrs)

**Director-Standard and Curriculum**

**MINISTRY OF EDUCATION, SCIENCE, VOCATIONAL TRAINING AND EARLY EDUCATION**

## **INTRODUCTION**

The Expressive Arts (EA) syllabus reflects a learning area where the following subjects have been integrated: Physical Education, Music, Art and Design. This learning area emphasises on developing creativity, analysis, problem-solving, and investigations in learners.

Expressive Arts provides opportunities for the individual and the group to learn activities that are invigorating, developmental and educational which in turn lead to appreciation of cultural heritage, positive physical, social, mental and emotional growth.

In particular, EA helps to cultivate healthy habits, the spirit of team work, determination and resolve. Expressive Art studies enables learners to participate in musical composition and performance, visual arts, sports and games both for leisure and competition and as a means of livelihood. The purpose of this syllabus is to give an equal opportunity to learners who are abled and differently-abled to develop to their highest potential and an opportunity to acquire life skills.

## **METHODOLOGY**

In order to help the learners acquire the above stated skills, the following are some of the suggested teaching and learning methods that can be used:

- Demonstration
- Direct instruction
- Independent study
- Project work
- Enquiry/ exploration
- Observation
- Excursions
- Field work
- Research
- Practical
- Portfolio
- Group work
- Pair work

### **Time Allocation**

The time allocated for this learning area is 2 hours, 40 minutes. This translates into 4 periods per week.

### **Assessment**

This syllabus recommends that two main types of assessment be undertaken. These are Continuous Assessment which is part of Formative assessment; and Summative assessment will be conducted at the end of the learning process.

### **RATIONALE**

Expressive Arts plays an important role in the development of learners. It provides an avenue for learners to express themselves through movement, physical activity, and creative application of modern scientific and technological knowledge for survival skills. Learners develop a variety of Life Skills, awareness and sense of appreciation for the social, cultural as well as economic value of our natural environment.

### **GENERAL OUTCOMES**

- Develop skills to improve neuromuscular coordination through participation in a variety of activities in order to improve fitness, manipulation, coordination, correlation, imagination, observation and self-expression.
- Acquire knowledge, skills, and values, positive attitudes to enhance creativity, self-expression and aesthetic sense.

## GRADE 5

### COMPETENCIES

- Demonstrate team work, fair play, and discipline.
- Exhibit skills in design processes, drawing, physical activity and music.

### GENERAL OUTCOME (S):

- Acquire knowledge and values on safety and health
- Develop skills in maintaining safety and health

TOPIC	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
Safety and Health	5.1.1 Safety	5.1.1.1 Explain the importance of appropriate dress in practical activities	<ul style="list-style-type: none"> <li>• Storage</li> <li>• Equipment</li> <li>• Care</li> <li>• Space</li> <li>• Attire</li> <li>• Poster designing</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Critical thinking</b> in dealing with health and safety</li> <li>• <b>Creativity</b> in designing posters and appropriate dress code</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of safety and health</li> <li>• <b>Awareness</b> of knowledge in safety</li> </ul>
		5.1.1.2 Perform activities to show how inappropriate dress can affect performance in practical activities			
		5.1.1.3 Demonstrate general safety			
		5.1.1.4 Design posters and visual signs for safety notification			

**GENERAL OUTCOMES:**

- Acquire knowledge, skills, positive attitudes and values in fundamental movement
- Develop skills to improve neuromuscular coordination through participation in a variety of activities in order to improve fitness, manipulation, co-ordination, correlation, observation and self-expression.
- Acquire knowledge, skills values and positive attitudes in practical activities to enhance talents, creativity, self-expression and aesthetic sense.

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
5.2 Movement	5.1.2 Movement	5.1.2.1 Perform movement patterns for specific sports	<ul style="list-style-type: none"> <li>• Use of movement patterns skills for specific sports</li> </ul>	<ul style="list-style-type: none"> <li>• Correct positioning in a specific game &amp; sports situations</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Concentration</b> in movement activities</li> <li>• <b>Coordination</b> through cooperative learning</li> </ul>
5.3 Drawing and colouring	5.3.1 Imaginative Composition	5.3.1.1 Draw and colour pictures based on imagination	<ul style="list-style-type: none"> <li>• Composing pictures (. My family, Market place, Hunting, Village scenery )</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Composition</b> of pictures</li> <li>• <b>Application</b> of colours</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity</b> in drawing and colouring</li> <li>• <b>Appreciation</b> of colours</li> </ul>
		5.3.2 Figure drawing	5.3.2.1 Draw and colour figures in action	<ul style="list-style-type: none"> <li>• Composing pictures (. Stick figures in action)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Composition</b> of pictures</li> </ul>
		5.3.2.2. Draw and colour portraits.	<ul style="list-style-type: none"> <li>• Portraits (Grid technique)</li> <li>• Tonal gradation</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Composition</b> of portrait using grid technique</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity</b> in drawing</li> </ul>

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Notation</b>	5.4.1 Musical Notes	5.4.1.1 Identify musical notes 5.4.1.2 Recite and compose musical notes 5.4.1.3 Draw musical notes	<ul style="list-style-type: none"> <li>• Musical notes e.g. Minim, Crochet, Semi-quaver</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Identification, application and reciting</b> of musical notes</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity</b> in composing and drawing musical notes</li> <li>• <b>Appreciation of</b> musical notes</li> </ul>
	5.5.1 Harmony	5.5.1.1 Sing songs with harmonies	<ul style="list-style-type: none"> <li>• Traditional harmonies</li> <li>• Popular harmonies</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Listening and Singing</b> to traditional and popular harmonies</li> <li>• <b>Application</b> of harmonies</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of harmony</li> </ul>
<b>Zambian Music</b>	5.5.2. Style and Form	5.5.2.1 Describe the form and style of Zambian music	<ul style="list-style-type: none"> <li>• Style and Form of traditional and popular Zambian music</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Application</b> of form and style</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of form and style of Zambian music</li> </ul>

**GENERAL OUTCOME (S)**

- Acquire knowledge, positive attitudes, skills, values and perform a variety of practical activities
- Develop skills to improve neuromuscular coordination through participation in a variety of practical activities

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Educational gymnastics</b>	5.7.1 Tumbling	5.7.1.1 Perform a series of tumbling activities	<ul style="list-style-type: none"> <li>• Tumbling activities using (Ladder, horizontal bar, Beams)</li> <li>• Pyramid building</li> <li>•</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Ability to use</i> landing, climbing and twisting in tumbling, floor and balancing activities</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Concentration</i> during tumbling and stunts</li> <li>• <i>Coordination</i> through cooperative learning</li> </ul>
	5.7.2 Stunts	5.7.2.1 Perform floor and balancing activities			
<b>Health and Fitness Management</b>	5.8.1 Health	5.7.2.2 Perform a series of physical activities with obstacles	<ul style="list-style-type: none"> <li>• Developmental activities using (obstacles, parallel bars, Mats, Hurdles)</li> <li>• Press ups</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application</i> of hanging and lying skills</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of health and fitness management</li> <li>• <i>Endurance</i> during Isometric activities</li> </ul>
	5.8.2 Fitness	5.8.2.1 Perform a series of developmental activities			
		5.7.2.3 Demonstrate isometric activities			

**GENERAL OUTCOME (S)**

- Acquire knowledge, skills, values and positive attitudes to perform various sports activities, music, games and dance
- Develop skills to improve neuromuscular coordination through participation in a variety of sports activities, music, games and dance to improve physical fitness
- Develop crafts skills in making artefacts

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Sports Skills Development</b>	5.7.3 Games (conventional modified games) 5.7.4 Track and Field events 5.7.5 Traditional Games	5.9.1.1 Demonstrate sporting skills  5.9.2.1 Perform field Activities  5.7.5.1 Perform traditional games	<ul style="list-style-type: none"> <li>• Mini Football:</li> <li>• Mini netball,</li> <li>• Volley ball</li> <li>• Dribble</li> <li>• kick</li> <li>• Field and track: (Long jump, High jump)</li> <li>• Games with Health related messages (Nsolo, chiyato)</li> </ul>	<ul style="list-style-type: none"> <li>• Skill development in sporting activities</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Team spirit</i> through cooperative learning</li> <li>• <i>Appreciation</i> of sports activities</li> </ul>
	5.8.1 Dance 5.8.2 Environmental issues	5.10.1.1 Perform traditional dances with rhythm  5.10.1.2 Perform structured movement in dances.  5.8.2.1 Perform games with messages of environmental issues	<ul style="list-style-type: none"> <li>• Dance (Steps, Clap, Space, Sequence)</li> <li>• Structured movement e.g. (<i>kayowe</i>)</li> <li>• Simulation games (Computer games)</li> <li>• Environmental issues</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Use of</i> Dancing, Clapping, Singing,</li> <li>• <i>abilities</i> in dance and games</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of traditional dance and games</li> </ul>

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
Crafts	5.11. 1 knotting	5.11.1.1 Knot different items using local materials.	<ul style="list-style-type: none"> <li>• Knotting (Holders, Storage)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Knotting</b> of functional items</li> <li>• <b>Coordination</b> of eye and hand.</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity</b> in knotting of functional items</li> </ul>
	5.11.2 Modelling	5.11.2.1 model items using different materials	<ul style="list-style-type: none"> <li>• Modelling (human figures, animals, birds, insects)</li> <li>• Papier Mache. (cups, masks, hats, plates)</li> <li>• Decorating (firing, vanishing, painting)</li> <li>• Constructing eg (dolls, soft toys, cars, puppets)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Modelling</b> of different items</li> <li>• <b>Manipulation</b> of materials</li> <li>• <b>Decorating</b> of finished items.</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Craftsmanship</b> in modelling</li> </ul>
	5.11.3 Papier Machè	5.11.2. 2 Make different items using mashed paper  5.11.3.1. Decorate finished Items			
	5.11.4 Construction	5.11.4.1. Construct toys using different materials			
	5.11.5 Picture making	5.11.5.1 Make collage pictures using different techniques	<ul style="list-style-type: none"> <li>• Picture making (Collage, Mosaic, montage)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>manipulation</b> of different materials</li> <li>• <b>composing</b> pictures using different techniques</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of different techniques</li> <li>• <b>Resourcefulness</b> in use of materials</li> </ul>
	5.11.6 Carving	5.11.6.1. Carve simple items using suitable wood  5.11.6.2. Decorate finished carved items.	<ul style="list-style-type: none"> <li>• carving of: (Spoons, Toys, Cooking sticks)</li> <li>• Decorations (Simple patterns )</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Carving</b> of simple items</li> <li>• <b>Decorating</b> using simple patterns</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> and <b>resourcefulness</b> in use of carved items</li> <li>• <b>Craftsmanship</b> in carving</li> </ul>
	5.11.7 General crafts	5.11.7.1. Make different items using local materials	<ul style="list-style-type: none"> <li>• Making of: (Necklaces, mobiles, Junk sculptures)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Manipulation</b> of found materials</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of knowledge on general crafts</li> <li>• <b>Craftsmanship</b> in crafts</li> </ul>

**GENERAL OUTCOME (S)**

- Acquire knowledge, values and swimming skills
- Develop basic swimming skills

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Swimming</b>	5.12.1 Pool hygiene	5.12.1.1 Discuss effects of poor pool hygiene	<ul style="list-style-type: none"> <li>• Effects: (Learners illness, loss of school time)</li> <li>• Meter races ( Floating, Side stroke)</li> <li>• Water games (group and pairs)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application</i> of inhaling, pushing, pulling and floating abilities</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Concentration</i> in swimming</li> <li>• <i>Appreciation</i> of knowledge in swimming</li> </ul>
	5.12.2 Survival skills	5.12.2.1 Demonstrate simple skilled strokes			
		5.12.2.2 Perform competitions in metre races			
	5.12.4. Water games	5.12.2.3 Perform simple rescue skills			
		5.12.4.1 Perform simple water games			

DRAFT

## GRADE 6

### COMPETENCIES

- Demonstrate specific skills, techniques and values in physical activity, music and art.
- Apply knowledge in physical activity, music and design processes to everyday life

### GENERAL OUTCOME (S):

- Acquire knowledge, skills, positive attitudes and values on safety and health
- Develop skills in maintaining safety and health

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>6.1. Safety and Health</b>	6.1.1 Safety	6.1.1.1 Explain the importance of good health habits in practical activities	<ul style="list-style-type: none"> <li>• Effects of inappropriate dress (discomfort in activities, performance)</li> <li>• Safety rules</li> <li>• Erosion of fields</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity</i> in use of knowledge in safety and leadership</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Responsibility</i> over self and others</li> <li>• <i>Appreciation</i> of knowledge in safety and health</li> </ul>
	6.1.2 Environmental protection	6.1.2.1 Perform a series of activities to show how inappropriate dress can affect performance			
		6.1.2.1 Demonstrate safety rules on working areas			
		6.1.2.2 Perform activities to show how certain sports can have an effect on the environment or playground			

**GENERAL OUTCOMES:**

- Acquire knowledge, skills, positive attitudes and values in fundamental movement
- Develop skills that improve neuromuscular coordination in a variety of activities for fitness, manipulation, co-ordination, correlation, observation and self-expression.
- Acquire knowledge and skills in drawing, painting and pattern designing
- Acquire knowledge and values in music, to develop skills to enhance talents, creativity, self-expression and aesthetic sense.

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
6.2 Movement	6.1.3 Movement	6.1.3.1 Demonstrate perceptual motor learning skills	<ul style="list-style-type: none"> <li>• Perceptual motor learning: (Traffic lights game, Follow the leader, Dribble and feint)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application</i> of knowledge in Sliding, Feinting, Spinning</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Concentration</i> and <i>Endurance</i> in movement</li> <li>• <i>Leadership</i> in movement activities</li> </ul>
Drawing and Colouring	6.1.4 Colour	6.1.4.1 Identify tertiary colours	<ul style="list-style-type: none"> <li>• Intermediate colours (yellow-green, black-white)</li> <li>• Colour wheel</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Identification of</i> tertiary colours</li> <li>• <i>Designing</i> of colour wheel</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of knowledge in designing a colour wheel</li> <li>•</li> </ul>
		6.1.4.2 Design a colour wheel			
	6.4.2. Imaginative Composition	6.1.2.1 Draw pictures based on the given themes	<ul style="list-style-type: none"> <li>• Composing pictures showing light and dark (Market place, an argument, bus stop)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application</i> of knowledge in drawing</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of drawing themes</li> <li>• <i>Craftsmanship</i> in Imaginative composition</li> </ul>
6.4.3 Still Life	6.1.3.1. Draw and shade pictures	<ul style="list-style-type: none"> <li>• Still objects (bones, tools, flower pots)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity</i> in still drawing</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of knowledge in still drawing</li> <li>• <i>Craftsmanship</i> in still drawing</li> </ul>	

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
	6.4.4 Types of Patterns	6.4.4.1 Design different patterns using a motif	<ul style="list-style-type: none"> <li>Types of Patterns (monochrome, Contrasting, Horizontal and vertical, rhythmic, traditional)</li> </ul>	<ul style="list-style-type: none"> <li><b>Application</b> in use of various designs</li> </ul>	<ul style="list-style-type: none"> <li><b>Creativity</b> in use of different patterns</li> </ul>
6.5 Notation	6.5.1 Rhythm and tonic-sofa	6.5.1.1 Transcribe notes 6.5.1.2 Distribute notes into bars 6.5.1.3 Recite tonic-sofa 6.5.1.4 Clap rhythms	<ul style="list-style-type: none"> <li>Note duration</li> <li>Bars and bar lines</li> <li>Tonic-sofa</li> <li>Rhythmic patterns</li> </ul>	<ul style="list-style-type: none"> <li><b>Application</b> of knowledge in sequencing, singing, clapping and transcribing</li> </ul>	<ul style="list-style-type: none"> <li><b>Appreciation</b> of knowledge in notation</li> </ul>
6.6 African Music	6.6.1 Style and Form	6.6.1.1. Analyse the form and style of African music  6.6.1.2. Compose African music	<ul style="list-style-type: none"> <li>Style and form (Call and response harmony, repetition)</li> <li>African music</li> </ul>	<ul style="list-style-type: none"> <li><b>Application</b> of knowledge in composing</li> </ul>	<ul style="list-style-type: none"> <li><b>Appreciation</b> of style and form in composing music</li> </ul>
	6.6.2. Dancing	6.6.2.1. Create dances in response to African music.	<ul style="list-style-type: none"> <li>African Dance</li> </ul>	<ul style="list-style-type: none"> <li><b>Listening and dancing</b> to African music</li> </ul>	<ul style="list-style-type: none"> <li><b>Appreciation</b> of use of dances</li> <li><b>Self-expression</b> in dances</li> </ul>
	6.6.3. Instrument playing	6.6.3.1. Play African musical instruments	<ul style="list-style-type: none"> <li>Musical instruments (Drum, strum, rattle)</li> </ul>	<ul style="list-style-type: none"> <li><b>Analysis of</b> musical instruments</li> </ul>	<ul style="list-style-type: none"> <li><b>Appreciation of</b> musical instruments</li> </ul>

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
	6.6.4. Music Composition	6.6.4.1. Compose songs based on different themes using rhythmic and harmonic melody lines	<ul style="list-style-type: none"> <li>Compose songs: (HIV and AIDS, Child abuse, water, Sanitation, Governance, Substance abuse, nutrition, health)</li> </ul>	<ul style="list-style-type: none"> <li><i>Composing and Analysis</i> of songs</li> </ul>	<ul style="list-style-type: none"> <li><i>Awareness</i> of music composition</li> </ul>

#### GENERAL OUTCOME (S)

- Acquire knowledge, positive attitudes, skills, values and perform a variety of practical activities
- Develop skills to improve neuromuscular coordination through participation in a variety of practical activities

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Educational gymnastics</b>	6.7.1 Tumbling	6.7.1.1 Perform a series of tumbling activities in a sequence	<ul style="list-style-type: none"> <li>Tumbling activities with (Rope, horse)</li> <li>Take-off :Stationary, with a short run</li> <li>Landing: Safe landing</li> </ul>	<ul style="list-style-type: none"> <li><i>Application</i> of knowledge of tumbling activities</li> </ul>	<ul style="list-style-type: none"> <li><i>Concentration</i> through cooperative learning</li> <li><i>Team spirit</i> through courage and self-esteem</li> </ul>
	6.7.2 Stunts	6.7.2.1 Perform refined floor activities			
<b>Health and Fitness Management</b>	6.7.3 Health	6.8.1.1 Perform a series of physical activities	<ul style="list-style-type: none"> <li>Developmental activities (obstacle, parallel bars, circuit training stations)</li> </ul>	<ul style="list-style-type: none"> <li><i>Application</i> of knowledge of hanging and lying</li> </ul>	<ul style="list-style-type: none"> <li><i>Appreciation</i> of developmental activities</li> <li><i>Responsibility</i> over self and others</li> </ul>
	6.7.4 Fitness	6.8.2.1 Perform a series of developmental activities			

**GENERAL OUTCOME (S)**

- Acquire knowledge, skills, values and positive attitudes to perform various sports activities, games, music and dances
- Develop skills to improve neuromuscular coordination through participation in a variety of sports activities, games and dances to improve physical fitness
- Develop crafts skills using materials found in the environment

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
Sports Skills Development	6.9.1 Games (conventional and modified games) 6.9.2 Track and Field events 6.9.3 Traditional Games	6.9.1.1 Perform refined sports activities and games	<ul style="list-style-type: none"> <li>• basket ball</li> <li>• soccer</li> <li>• discus</li> <li>• 100 meter relays</li> <li>• 400x4 meter relays</li> <li>• Trap</li> <li>• Jumps (long and high)</li> <li>• Orienteering</li> <li>• Find paths</li> <li>• Read maps</li> <li>• Read compass</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application</i> of knowledge in sports activities</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Concentration</i> through cooperative learning</li> <li>• <i>Team spirit</i> through sports</li> </ul>
Recreation	6.9.2 Dance 6.9.3 Drug abuse	6.10.1.1 Perform dances with music from different cultures  6.9.3.1 Compose songs with messages on drug abuse.	<ul style="list-style-type: none"> <li>• Dances (Steps, Clap, Space, Sequence)</li> <li>• Songs on drug abuse</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity</i> in recreation, dance and games</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of coordination through cooperative learning</li> </ul>
Crafts	6.11.1 Weaving, plaiting and knotting	6.11.1.1. Make items using different techniques	<ul style="list-style-type: none"> <li>• Making of (Shawls, chair backs, table clothes, table mats)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Manipulation</i> of different materials</li> <li>• <i>Application</i> of different techniques</li> </ul>	<ul style="list-style-type: none"> <li>• <i>craftsmanship</i> in craft work</li> </ul>
	6.11.2 Picture making	6.11.2.1. Describe different techniques of picture making  6.11.2.2 Make various types of pictures	<ul style="list-style-type: none"> <li>• Collage, mosaic, appliqué, montage</li> <li>• Picture composition</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Analysis</i> of different techniques in picture making</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity</i> in making various pictures</li> <li>• <i>craftsmanship</i></li> </ul>

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
	6.11.4 Carving	6.11.5.1. Carve traditional items from wood or stone. 6.11.5.2. Decorate finished carved items	<ul style="list-style-type: none"> <li>• Carving of (Sugar bowls, Drums, hoe/axe handles)</li> <li>• Incision</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Carving</b> and of functional items</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity in</b> carving</li> </ul>
	6.11.5 General crafts	6.11.5.1. Make different types of decorations using local materials	<ul style="list-style-type: none"> <li>• Gourd cutting and paper decorations</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Designing</b> of decorations using found materials</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity in</b> making different types of decorations</li> </ul>

**GENERAL OUTCOME (S)**

- Acquire knowledge, values and skills in swimming
- Develop basic swimming skills
- Acquire knowledge and skills in design processes.
- Acquire knowledge and skills in pool treatment

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Swimming</b>	6.12.1 Strokes	6.11.2.1 Demonstrate skilled strokes without Buoyancy	<ul style="list-style-type: none"> <li>• Side stroke</li> <li>• Water games</li> <li>• Buoyancy (Life jackets/aids for swimming)</li> <li>• Treatment</li> <li>• Dive</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application</i> in of swimming skills</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Team work</i> through self-esteem and cleanliness</li> </ul>
	6.12.2 Water games	6.11.2.2 Perform competitions in group/relay races			
	6.12.3 Survival skills	6.11.2.3 Perform simple water games in groups.			
	6.12.4 Pool hygiene	6.12.3.1 Perform rescue skills			
	6.12.5 Pool treatment	6.12.4.1 Demonstrate advantages of pool hygiene			
		6.12.5.1 Demonstrate the importance of treating the pool			
<b>Lettering and Poster Work</b>	6.13.1 Lettering	6.13.1.1. Design and make stencils	<ul style="list-style-type: none"> <li>• Letter and number cutting</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Designing</i> of letters</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity</i> in letter cutting</li> </ul>
	6.13.2 Poster making	6.13.2.1. Make posters depicting different situations.	<ul style="list-style-type: none"> <li>• Poster making: (environmental issues, sports day, human rights.)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>designing of</i> posters</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity in</i> poster work</li> </ul>

## GRADE 7

### COMPETENCIES

- Demonstrate team work, fair play, and discipline.
- Demonstrate technical skills in physical activity, fine art and music.

### GENERAL OUTCOMES:

- Acquire knowledge and values in fundamental movements
  - Develop skills to improve neuromuscular coordination through participation in a variety of activities
  - Acquire knowledge, and develop skills in drawing and pattern designing.
- Acquire knowledge and develop skills and values in music

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Drawing and Colouring</b>	7.1.1 Colour	7.1.1.1 Identify complimentary colours  7.1.1.2 Use monochromatic colours for various designs..	Colours • Complimentary (red and green, yellow and violet, Blue and Orange) • Monochromatic (any single colour)	• <i>Application</i> of colours	• <i>Appreciation</i> of colours
	7.1.2 Imaginative Composition	7.1.2.1. Draw and shade pictures depicting subjects of local and traditional interest. 7.1.2.2. Apply the principles of tonal variation.	• Composing pictures (Portraits, Land Scape, Village scenery, Town scape.) • Tonal gradation	• <i>Composition</i> of pictures	• <i>Appreciation</i> of imaginary pictures
	7.1.3. Figure drawing	7.1.3.1. Draw figures in action	• Figure drawing • Persons in different postures	• <i>Drawing</i> figures in action	• <i>Craftsmanship in</i> drawing

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Patterns</b>	7.2.1 Types of Patterns	7.2.1.1. Use different media to make patterns	<ul style="list-style-type: none"> <li>• Patterns (Wax resist Counter change, Mechanical aids print)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Designing</i> of patterns</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity</i> in designing patterns</li> </ul>
<b>Melody writing</b>	7.3.1 The staff	7.1.1.3 Draw bass and treble clefs 7.1.1.4 Transcribe music on the staff 7.1.1.5 Extend motifs into melodies 7.1.1.6 Translate melodies 7.3.1.5 Transpose melodies	Staff notation: (spaces and lines, bass and treble, Transposition, Translation, Transcribe)	<ul style="list-style-type: none"> <li>• <i>Application</i> of knowledge in melody writing</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of knowledge in melody writing</li> </ul>
<b>7.4 Popular World Music</b>	7.4.1. Form and style	7.4.1.1. Analyse the form and style of popular world music 7.4.1.2 Perform world popular music	<ul style="list-style-type: none"> <li>• Popular world music</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application of</i> skills in performing popular music</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of knowledge in world music</li> </ul>
	7.4.2. Instrument playing	7.4.1.1 Play popular musical instruments.	<ul style="list-style-type: none"> <li>• Instrument playing ( Strum, Blow, Rattle, Strike.)</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Application</i> of knowledge in instrument playing</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of instrument playing</li> </ul>
	7.4.3. Music composition	7.4.3.1 Compose songs using variations of world popular music.	<ul style="list-style-type: none"> <li>• Composing songs</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Creativity</i> in composing and performing</li> </ul>	<ul style="list-style-type: none"> <li>• <i>Appreciation</i> of music compositions</li> </ul>

**GENERAL OUTCOME (S)**

- Acquire knowledge, positive attitudes, skills and values perform a variety of practical activities
- Develop skills to improve neuromuscular coordination through participation in a variety of practical activities

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Educational gymnastics</b>	7.4.2 Tumbling	7.5.1.1 Perform a series of Gymnastic activities	<ul style="list-style-type: none"> <li>• Vaulting box</li> <li>• Wooden horse</li> <li>• Mats</li> <li>• Refined floor activities</li> <li>• Benches</li> <li>• balance</li> </ul>	• <i>Creativity</i> in gymnastic activities	• <i>Team work</i> through cooperative learning
	7.4.3 Stunts				
<b>Health and Fitness Management</b>	7.4.4 Health	7.5.1.1 Perform a series of practical activities using obstacles	<ul style="list-style-type: none"> <li>• Developmental activities with (Obstacle, parallel bars, circuit training Stations and hurdles)</li> </ul>	• <i>Application</i> of knowledge in fitness activities	• <i>Appreciation of</i> knowledge in developmental activities
	7.4.5 Fitness				

**GENERAL OUTCOME (S)**

- Acquire knowledge, skills, values and positive attitudes to perform various sports activities, games and dances
- Develop skills to improve neuromuscular coordination through participation in a variety of sports activities, games music and dances to improve physical fitness
- Acquire knowledge, skills and understanding of their environment.

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Sports Skills Development</b>	7.4.6 Games (conventional modified games)	7.7.1.1 Perform refined sports activities 7.7.1.2 Demonstrate refined sporting skills 7.7.1.3 Perform refined fundamental athletic movements 7.7.1.4 Perform refined traditional games	<ul style="list-style-type: none"> <li>• basket ball</li> <li>• discus</li> <li>• 400 meter relays</li> <li>• 800 x4 meter relays</li> <li>• Soccer</li> <li>• Orienteering</li> </ul>	• <i>Application of</i> knowledge sports activities	• <i>Team spirit</i> in sports
	7.4.7 Track and Field events				
	7.4.8 Traditional Games				
<b>Recreation.</b>	7.7.2 Dance	7.8.1.1 Perform dances with music from different cultures	Dancing and singing (Steps, Clap, Space, Sequence)	• <b>Creativity in</b> recreational activities	• <i>Appreciation</i> of health messages • Cooperation through <i>team work</i>
	7.7.3 Games	7.8.1.2 Perform structured movement in dances 7.8.1.3 Demonstrate a group Choreograph simple dance 7.7.3.1 Perform games and dances with health messages			
<b>Constructional Crafts</b>	7.9.1 Weaving plaiting and knotting	7.7.3.2 Make different items using materials in the local environment	Making of items ( Decorative wall mats, Basket, Table Mats, Fish Traps, Reed Mats.)	• <i>Application</i> of different techniques in making functional items	• <i>Appreciation</i> of weaving, plaiting and knotting
	7.10.2. Modelling	7.10.2.1 Model items using different techniques. 7.10.2.2 Make papier machè models. 7.10.2.3. Decorate finished models.	<ul style="list-style-type: none"> <li>• Models of items</li> <li>• Papier machè models</li> <li>• Decorating models</li> </ul>	• <i>Modelling</i> of functional items	• <i>Appreciation</i> of craft work
	7.11.3 Construction	7.11.3.1. Construct different items using plastics and light metals.	Constructing items ( soft toys, cars, aeroplane, insects)	<ul style="list-style-type: none"> <li>• <i>Construction</i> of toys</li> <li>• Manipulation of various materials</li> </ul>	• <i>Appreciation</i> Of importance of toys

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
	7.12.4 Picture making	7.12.4.1 Make different pictures using paper	Picture Making: (Collage, Mosaic and Montage.)	<ul style="list-style-type: none"> <li>• <b>Application</b> of different techniques in picture making</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity</b> in picture making</li> </ul>
	7.12.5 Book craft	7.12.5.1. Repair books by binding using different materials.	<ul style="list-style-type: none"> <li>• Book repairing</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Binding</b> of different books</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Creativity</b> in binding</li> </ul>
	7.12.6 .Carving	7.12.6.1. Carve different items 7.12.6.2 Decorate carvings using traditional patterns.	<ul style="list-style-type: none"> <li>• Carving of (Masks and Stool, decorations)</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Carving</b> of different items</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of craft works</li> </ul>
	7.12.7 General crafts	7.12.7.1 Make different items using man-made and natural materials.	Making of (egg decorations, twig decorations and Bead work)	<ul style="list-style-type: none"> <li>• <b>Identification</b> and <b>manipulation</b> of local materials</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Resourcefulness</b> and <b>creativity</b> in general crafts</li> </ul>

**GENERAL OUTCOME (S)**

- Acquire knowledge, values and skills in swimming
- Develop basic swimming skills
- Gain practical experience of lettering and poster designing processes

Topic	Sub-Topic	Specific Outcomes	Content		
			Knowledge	Skills	Values
<b>Swimming</b>	7.12.5 Strokes	7.12.8.1 Demonstrate strokes with correct timing.	<ul style="list-style-type: none"> <li>- Side stroke</li> <li>- Water games (Baseball, Basketball, polo)</li> <li>- Spring board</li> <li>- Diving</li> <li>- Rescue</li> <li>- Drown</li> <li>- First Aid</li> <li>- Clean</li> </ul>	<ul style="list-style-type: none"> <li>- <b>Creativity</b> through use of different survival skills</li> </ul>	<ul style="list-style-type: none"> <li>- <b>Concentration</b> and <b>courage</b> through team work in water games</li> </ul>
	7.12.6 Water games	7.13.2.1 Perform water games in groups.			
	7.12.7 Survival skills	7.13.3.1 Demonstrate how to rescue a drowning person.			
	7.12.8 Pool hygiene	7.12.3.2 Demonstrate how to apply first aid.			
	7.13.5 Pool treatment	7.13.4.1 Demonstrate advantages of pool hygiene			
		7.13.5.1 Demonstrate how to treat the pool			
<b>Lettering and Poster Work</b>	7.14.1 Lettering	7.14.1.1 Design block and roman letters 7.14.1.2 Create basic calligraphy	Letter spacing, block and roman lettering and Calligraphy.	<ul style="list-style-type: none"> <li>• <b>Designing of</b> letters.</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of different letters</li> </ul>
	7.14.2 Posters	7.14.2.1 Design posters depicting different themes. 7.14.2.2. Convey messages clearly on posters.	<ul style="list-style-type: none"> <li>• Poster making (conservation, Social activities)</li> <li>• Convey messages.</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Designing</b> of posters</li> </ul>	<ul style="list-style-type: none"> <li>• <b>Appreciation</b> of poster work</li> </ul>

## SAMPLE- SCOPE AND SEQUENCE CHART

Grade	5	6	7
THEME			
Safety and Health	<ul style="list-style-type: none"> <li>• storage of tools</li> </ul>	<ul style="list-style-type: none"> <li>• healthy habits</li> <li>• safety rules</li> </ul>	-
Movement	<ul style="list-style-type: none"> <li>• Movement Patterns</li> </ul>	<ul style="list-style-type: none"> <li>• Advanced movements</li> </ul>	-
Posture	-	-	-
Drawing and painting	<ul style="list-style-type: none"> <li>• Imaginative compositions (My family, Market place, hunting)</li> <li>• Stick figures in action</li> <li>• Portraits</li> </ul>	<ul style="list-style-type: none"> <li>• Tertiary, tints, shades</li> <li>• Colour wheel</li> <li>• Still objects</li> <li>• Patterns (monochrome, contrasting, horizontal and vertical, rhythmic, traditional)</li> </ul>	<ul style="list-style-type: none"> <li>• Monochromatic colours</li> <li>• Landscape</li> <li>• Village scenery</li> <li>• Town scape</li> <li>• Persons in different postures</li> <li>• Pattern (wax resist, counter change, print)</li> </ul>
Sound	-	-	-
Instrument playing	-	<ul style="list-style-type: none"> <li>• Group</li> <li>• Individual</li> <li>• Compose songs (rhythmic and harmonic melody lines)</li> <li>• African music (style and form)</li> </ul>	<ul style="list-style-type: none"> <li>• Popular instruments</li> <li>• World popular music</li> <li>• Form and style</li> </ul>
Music composition			
Notation	-	<ul style="list-style-type: none"> <li>• Pulse</li> <li>• Rhythm</li> <li>• Tonic-sofa</li> </ul>	-
Dance	-	<ul style="list-style-type: none"> <li>• Advanced dances</li> </ul>	<ul style="list-style-type: none"> <li>• Popular dances</li> </ul>
Educational gymnastics	<ul style="list-style-type: none"> <li>• Apparatus agilities (Beams, ladder, horizontal bars)</li> <li>• pyramid building</li> </ul>	<ul style="list-style-type: none"> <li>• Refined floor activities</li> <li>• Tumbling activities</li> </ul>	<ul style="list-style-type: none"> <li>• Advanced gymnastic activities (Vaulting box Wooden horse)</li> </ul>
Health and fitness	<ul style="list-style-type: none"> <li>• Obstacle courses (Hurdles, parallel bars)</li> </ul>	<ul style="list-style-type: none"> <li>• Circuit training</li> </ul>	<ul style="list-style-type: none"> <li>• Advanced and refined activities</li> </ul>

management			
Sports Skills Development	<ul style="list-style-type: none"> <li>• Modified games</li> <li>• Track and field events</li> </ul>	<ul style="list-style-type: none"> <li>• Refined sports activities and games</li> </ul>	<ul style="list-style-type: none"> <li>• Advanced sports activities and games</li> </ul>
Recreation, music and dance	<ul style="list-style-type: none"> <li>• -</li> </ul>	<ul style="list-style-type: none"> <li>• Dances and music (different cultures)</li> <li>• Choreograph</li> </ul>	<ul style="list-style-type: none"> <li>• -</li> </ul>
Crafts	<ul style="list-style-type: none"> <li>• Weave simple items</li> <li>• Plait (local materials)</li> <li>• Knot (local materials)</li> <li>• Modelling (figures, animals, birds, insects)</li> <li>• Paper Mache (cups, masks)</li> <li>• Construction (simple items)</li> <li>• Picture making (collage, Mosaic, )</li> <li>• Carving (spoons, toys, cooking sticks)</li> <li>• General crafts</li> </ul>	<ul style="list-style-type: none"> <li>• Weave different items</li> <li>• Plait different items</li> <li>• Knot different items</li> <li>• Constructing simple looms</li> <li>• Picture making (appliqué)</li> <li>• Carving (wood, stone)</li> <li>• General crafts (gourd cutting and decorations)</li> </ul>	<ul style="list-style-type: none"> <li>• Advanced weaving, plaiting and knotting</li> <li>• Advanced modelling</li> <li>• Refined construction</li> <li>• Refined picture making</li> <li>• Book crafts</li> <li>• Carving (masks, stools)</li> <li>• General crafts</li> </ul>
Swimming	<ul style="list-style-type: none"> <li>• Simple rescue skills</li> <li>• Simple skilled strokes</li> </ul>	<ul style="list-style-type: none"> <li>• Skilled strokes</li> <li>• Competitions</li> </ul>	<ul style="list-style-type: none"> <li>• Skills with correct timing</li> <li>• Pool hygiene</li> <li>• Pool treatment</li> </ul>
Lettering	-	<ul style="list-style-type: none"> <li>• Letter cutting</li> <li>• Posters depicting various situations</li> </ul>	<ul style="list-style-type: none"> <li>• Basic calligraphy</li> <li>• Posters with messages</li> </ul>